

ABSTRACT

The present invention relates to an education system and, more particularly, to a multimedia electronic education system and method wherein a learner can download 5 and execute a lecture file or take a lecture in real-time, then lecture notes can be prepared and re-played during off-line time. According to the present invention, a lecturer and a plurality of learners can simultaneously connect on-line with one another and bi-directionally transfer multimedia information in real-time. The contents of a real- 10 time lecture or presentation can be recorded and stored in a file, which in turn can be edited and modified. Events can occur on scheduled time upon playing the contents back by setting functions including the assignment of the permission to speak for questions and answers, chatting by means of voice and texts, and sharing a screen, and start times, end times or durations of all events employed in the contents during the progression of the lecture.